

Tball Rules

Last updated 5/19/26

I. Player Eligibility

1. Pre-K and Kindergarten players only.

II. Field and Equipment Requirements

2. Bases will be set 60 feet apart. The batter's box must be drawn and enforced.
3. Official ball size: T-ball.
4. Coaches will serve as umpires unless a volunteer umpire is available.
5. Players must wear batting and running helmets at all times.

III. Lineups and Fielding Positions

6. All players will participate defensively each inning.
7. Only seven (7) players, including the pitcher and catcher, may play in front of the baseline. All other players must remain behind the baseline. Only two players may play the pitcher position and must remain behind the pitching rubber until the ball is hit.
8. After three (3) swings or five (5) pitches, the batter will hit off a tee. If a batter hits a foul ball on the final pitch, they will receive another pitch. Intentional bunting is not allowed.
9. The coach pitcher should make every effort to avoid contact with a batted ball. If a batted ball accidentally hits the coach, the ball remains live. If the coach intentionally touches the ball, the play will be ruled dead, the batter will resume the previous count, and all runners will return to their bases.
10. Adult coaches are allowed on the field while their team is on defense. To help speed up play, it is recommended that an adult stand behind the catcher to assist with retrieving balls.
11. Players should avoid standing in the baseline whenever possible to help prevent injuries.
12. The offensive team will bat until either three (3) outs are recorded or five (5) runs are scored in the inning.

13. Adult coaches may coach bases as long as they remain outside the field of play. At least one coach or parent must remain at the bench/dugout area at all times to supervise player safety.
14. Thrown Bat Rule: If a bat is thrown for any reason other than an accidental slip during a swing, the player will receive one warning. Any additional offense by that player will result in the batter being called out.

IV. Game Play

15. Games will consist of one (1) hour. Do not start a new inning if there is less than ten (10) minutes remaining, as there are usually games scheduled afterward.
16. There is a five (5) run limit per inning.
17. Stealing bases is not allowed.
18. Players may advance a maximum of two bases during a single at-bat unless the ball is hit cleanly into the outfield grass without first touching the infield dirt or being caught on a pop fly. In that case, runners may continue advancing until the ball is returned to the infield. A ball is considered returned to the infield once it is possessed by a defensive player inside the baseline. Once the ball is possessed inside the baseline, runners who are more than halfway to the next base may continue; otherwise, they must return to the previous base.
19. Runners may advance one base on an overthrow.

VII. Conduct and Process

20. All coaches are expected to understand and follow these rules. Every effort should be made to clarify ground rules and resolve any differences before the game begins to minimize confusion or disputes.
21. GYSA requires all coaches to follow these rules consistently. These rules are designed to help players better understand the fundamentals of baseball and softball so they are better prepared when advancing into Bi-County League play at the 1st/2nd grade level. Altering or ignoring the rules creates confusion for players, coaches, and parents and does not properly prepare the kids for future levels of play.

22. If fans use profanity or offensive language toward players, coaches, or officials, they should be asked to leave the facility and the incident should be reported to GYSA.